



## CASPER RECREATIONAL LEAGUES ASSOCIATION CITY OF CASPER RECREATION DIVISION 2024-25 BASKETBALL TEAM REGISTRATION FORM

Please circle desired league.

MEN'S 3 on 3	MEN'S 5 on	5	WOMEN'S 3 on 3	WOMEN'S 5 on 5
TEAM NAME:				
MANAGER'S NAME:				
EMAIL ADDRESS:				
MAILING ADDRESS:				
HOME PHONE:		_ WORK PHO	ONE:	
Please circle desired level of play. (Note: 1 is the highest /most skilled level)				
LEVEL OF PLAY	1 2 3	4	5	
Did your team play last year	? YES NO	(Circle one)		
If so, under what name?				

NOTE: The level of play you select for your team **<u>DOES NOT</u>** guarantee your actual level of play. It merely gives league officials/CRLA Board Representatives an indication of the level of play at which you feel your team could participate. Teams should be aware that any division may play on any night, Monday-Wednesday during the week.

## COMMENTS:

Requests pertaining to play on specific nights of the week may not be honored.

# CITY OF CASPER RECREATION DIVISION MEN'S & WOMEN'S BASKETBALL LEAGUES INFORMATION SHEET/LEAGUE RULES



# **IMPORTANT DATES**

FEE PAYMENT/ROSTER DEADLINE: Sunday, November 3, 2024

TEAM FEE \$540.00

SEASON BEGINS Monday, November 18, 2024

# **GENERAL INFORMATION**

- All league information will come from the Recreation Division located in the Casper Recreation Center, 1801
   E. 4th Street, 235-8383. All entry fees, rosters, changes to rosters, and questions should be directed to this address during normal office hours Monday through Friday, 8:00am to 5:00pm.
- 2. A Men's and Women's league will be offered. Only men will play in the Men's league and only women will play in the Women's league. Exceptions may only be made in the case that there are not enough teams for the Women's league.
- 3. Schedules are posted online at <u>www.crlasports.com</u>
- 4. Entry Fee:
  5v5 League: \$540.00 per team (minimum of 5 players/maximum of 10 players).
  3v3 League: \$250.00 per team (minimum of 3 players/maximum of 7 players).
  Checks should be made payable to the Casper Recreational Leagues Association (CRLA).
- 5. All Roster/Liability Release Forms will be completed online at <u>www.teamsideline.com/casperwy</u>. Team managers will need names and email addresses from players to successfully add to team rosters. Once the team manager adds a player with email to their roster, the player will receive an email to enroll on the team. Players will also complete the liability release form during enrollment online. Teams are allowed to make additions to their rosters up until the game time of their last regularly scheduled game.
- 6. <u>Player Eligibility:</u> Players must be 15 years of age or older in order to participate. Individuals who are playing or have played collegiate (does not include red shirts), high school or professional basketball during the 2024-25 season are not eligible for league play.

Due to court availability limitations, a player can appear on only one roster within a league and play only in one league. Leagues offered:

MEN'S WOMEN'S

8. <u>Uniforms:</u> Uniform shirts of similar color with numbers on the back are required. Numbers on the back are required to be a minimum of 6'' and may only use numbers 0-99. The league uniform deadline is Monday, December 9th, 2024.

<u>UNIFORM RULES WILL BE ENFORCED.</u> Teams that have players not in uniform will be assessed a "1 Team" technical foul for the team, two shots to the opposing team and jump ball will resume as normal, and will be required to wear an identifying pinnie jersey in order to play.

9. <u>League Structure and Playoff Procedure:</u> All teams will play either a single or double round robin schedule followed by a post season single elimination tournament. The make-up of divisions for tournament play may change based on the perceived level of competitiveness of each team during regular season play.

#### LEAGUES OFFERED AND TENTATIVE DAYS OF PLAY

(Note: Must have a minimum of 4 teams per league) Game Times (6:00 - 7:00 - 8:00 - 9:00PM) MEN – Mon-Thu. WOMEN – Monday & Thursday

**Note:** *Days of play are tentative and subject to change*. Please write what day(s) your team is <u>NOT</u> available to play. Be prepared to play any night of the week during the City Tournament.

- 10. <u>Casper Recreation Center Rules:</u> When playing at the Casper Recreation Center, every participant will be required to follow the rules listed below:
  - a. The shoes worn in to the Center cannot be worn on the gymnasium floor; they must be changed and be <u>NON-MARKING</u>.
  - b. The City of Casper <u>DOES NOT</u> carry insurance for participants in any City sponsored program. Team and individual insurance may be obtained from various companies. For more information, contact the City of Casper Risk Manager's Office at 235-8212.

11. <u>League Rules:</u> National High School Federation Basketball Rules for the 2024-25 season shall govern both leagues, in so far as, they do not conflict with the rules stated herein:

\*Please note, officials and scorekeepers will be provided for the 5v5 leagues. The 3v3 league will be non-officiated but supervised by an Assistant Recreation Coordinator.

#### 5v5 League Rules

- a. All games shall consist of two (2) 20-minute running halves. The clock will stop the last 2 minutes of the second half **unless one team is up 15 points of the other**. Overtime periods will be 2 minutes (stop clock). Half time will be 3 minutes.
- b. Each team will be awarded 3 timeouts per game with one timeout allowed in each overtime period. Any timeouts remaining at the end of regulation play <u>will not</u> carry over for the overtime period. One overtime period will be played in the regular season to determine a winner. If a winner has not been determined after one overtime period, that game will result in a tie. Overtime periods will be played until a winner is determined in tournament play.
- c. At least 10 minutes before scheduled game time, each team shall supply the scorekeepers with numbers of all team members listed on the score sheet. PLAYERS MAY ONLY PLAY ON THE TEAM THEY ARE ROSTERED ON. <u>NO EXCEPTIONS!</u>
- d. Game time is forfeit time! Sorry, NO EXCEPTIONS. Teams must have 4 players in uniform to start the game in the 5v5 league. A forfeit fee of \$50.00 will be assessed to any team that forfeits a game for any reason without notification to the Casper Recreation Center Coordinator by 12:00 noon the day of the game. This fee must be paid <u>before</u> that team's next scheduled game or the team will not be eligible for the season ending tournament.
- e. Players are allowed 5 personal fouls per game...at that point, they are fouled out.
- f. Dunking is prohibited during practice, warm-up, time-outs and halftime (administrative foul).
- g. The basketball furnished by the CRLA shall be the official game ball.
- h. After a time-out called prior to a shooting foul, the clock will start when the *ball is put at the disposal* of the shooter unless such event occurs during the last 2 minutes of the game.
- i. <u>Foul shooting</u>: Non-shooting players may enter the lane upon the release of the ball during foul shots. **Once the 7<sup>th</sup> team** foul is given, opposing teams will get 2 shots at the free throw line.
- j. Team managers are responsible for the conduct of players and spectators associated with their team. <u>ONLY TEAM</u> <u>MANAGERS MAY DISCUSS RULE INTERPRETATIONS WITH THE OFFICIAL</u>. Official's eyesight and judgment are not an issue of discussion.

k. Substitution is allowed only during a stopped clock situation after checking in with the scorekeeper and being beckoned by an official.

## 3v3 League Rules

- a. The site supervisor will be responsible for starting the game clock at the beginning of the game. Teams must keep track of their own score and will be responsible for submitting the score to the site supervisor upon the conclusion of the game. Games will be played to a total of 80 points, or 45 minutes, whichever comes first. The first team to score 80 points or those leading at the duration of 45 minutes will be declared the winner. Half time will be 3 minutes. All games will be running clock with <u>NO</u> stoppages for any reason other than time out or injury. Site supervisors/league representatives will have the final determination on any disciplinary or other rule dispute in the 3v3 league.
- b. Each team will be awarded 3 timeouts per game with one timeout allowed in each overtime period. Any timeouts remaining at the end of regulation play <u>will not</u> carry over for the overtime period. One overtime period will be played in the regular season to determine a winner. If a winner has not been determined after one overtime period, that game will result in a tie. Overtime periods will be played until a winner is determined in tournament play.
- c. At least 10 minutes before scheduled game time, each team shall supply the scorekeepers (site supervisor for 3v3 league) with numbers of all team members listed on the score sheet. PLAYERS MAY ONLY PLAY ON THE TEAM THEY ARE ROSTERED ON. NO EXCEPTIONS!
- d. Game time is forfeit time! Sorry, NO EXCEPTIONS. Teams must have 3 players to start the game in the 3v3 league. A forfeit fee of \$50.00 will be assessed to any team that forfeits a game for any reason without notification to the Casper Recreation Center Coordinator by 12:00 noon the day of the game. This fee must be paid <u>before</u> that team's next scheduled game or the team will not be eligible for the season ending tournament.
- e. Players are allowed 5 personal fouls per game...at that point, they are fouled out. Players must keep track of their own fouls in the 3v3 league.
- f. Dunking is prohibited during practice, warm-up, time-outs and halftime (administrative foul).
- g. The basketball furnished by the CRLA shall be the official game ball.
- h. If the game is tied at the end of regulation time, a 2-minute overtime period will be played until a winner is declared. As similar to regulation, the clock will not stop in overtime.
- i. Players may enter the game upon any dead ball in which both teams have the opportunity to make a substitution.
- j. Teams will shoot free throws to determine first possession. The first team to make a free throw vs the other team missing a free throw will get the ball. The same rule applies to any overtime periods.
- k. After a made basket, the ball will be taken out underneath the hoop, inbounded, and must pass back over the 3-point line before being shot. The same rule applies to fouls and out of bounds. (i.e.: if a player is fouled, then that players team will inbound the ball from the baseline or sideline.) If the ball is turned over but stays in bounds, the stealing team must take the ball behind the 3-point line before attempting an offensive move. If a shot attempt fails to contact the rim and is rebounded by the defense, the defense must take the ball behind the 3-point line before attempting an offensive move. No over and back will be called, out of bounds will still be considered the half court line.
- 1. Offensive players will call fouls. Defensive players may call a foul, but the offensive player must agree.
- m. There will be no free throws in the 3v3 league. Upon any fouls or violations below the free throw line, the ball will be taken out underneath the basket. Fouls or violations committed above the free throw line will be taken out on the sideline anywhere above the free throw line.
- n. Stalling or deliberate attempts to freeze the ball will result in a loss of possession. Each team will be required to take a shot at the basket within 20 seconds after taking possession. This rule has been implemented to eliminate a team from stealing to regain possession near the end of the game.

## For both leagues

- Unsportsmanlike acts or comments directed toward players, staff or officials during game or non-game time will be subject to disciplinary action as described in the attached Player Code of Conduct. NOTE: Obscene comments or gestures may be construed as threatening.
  - 2) **Unsportsmanlike** Technical's (*Cumulative* for the season):

- a. 1st Technical The player is ejected from game and must leave the facility. The Player Code of Conduct will be enacted.
- b. 2nd Technical The player is ejected from the game and must leave the facility and is suspended for the remainder of the season (including league play and league tournament).
- C. Any player involved in a fight or conducting a fight will be suspended for the remainder of the season and the following season. This will count for all sports.

#### NOTES:

- 1) All unsportsmanlike technical fouls are **accumulative** for the season.
  - 2) In the league tournament any player receiving an unsportsmanlike technical is not eligible to compete for the remainder of the tournament.
  - 3) **Two unsportsmanlike technical fouls on a team** during a game will result in the **forfeiture** of that game. The forfeit fee described in Rule 11, Section D would therefore apply.
  - 4) **Four unsportsmanlike technical fouls on a team** during the season will result the suspension of the team for the remainder of the season (including league play and league tournament), no refund will be given.

#### REMEMBER A LITTLE SPORTSMANSHIP GOES A LONG WAY TOWARD BETTERING YOUR LEAGUE.

Register online @ crlasports.com

#### ATHLETIC LEAGUE REFUND POLICY

#### TEAM ENTRY FEE

Planning for athletic leagues is extensive. Not only do facilities have to be secured for a defined length of time, but also divisions have to be drawn up and the length of the season (number of games, etc) has to be determined before the actual game scheduling begins.

Much of this is done on projection based on the number of teams from the previous year. However, the final organization and scheduling (which is the most time consuming) doesn't begin until the deadline for submitting entry forms has passed.

If a team drops out at this point, it will affect the division draws that have already taken place. To have to re-draw divisions or to back up and have to reschedule a division is costly and time consuming.

Teams should be careful that they would have enough players before they pay their entry fee. When they pay their entry fee, they are making a commitment to field a team and should be responsible for upholding that agreement.

#### Once the deadline of Sunday, November 3, 2024 has passed, NO REFUNDS SHALL BE GIVEN.

# **Code of Conduct**

The Casper Recreational Leagues Association (CRLA) wants to ensure that games are fair, positive and enjoyable experiences for all that are involved. The CRLA expects all athletes, coaches/managers, officials/umpires and spectators to hold themselves to high standards of sportsmanship. Officials/Umpires and game management are there to help ensure fair play and provide a positive experience for everyone. Please treat all accordingly. In keeping with our mission, the CRLA expects all players, coaches, referees/umpires and spectators to maintain self-control at all times while remaining positive and showing respect for your team, opponents and officials/umpires at all times. As a participant in CRLA Leagues, it is your responsibility to uphold and enforce the Code of Conduct including the following:

1) No player, official, spectator or participant shall at any time lay a hand upon, shove, strike, spit on or at or threaten another player, official, spectator or participant. Officials/Umpires are required to suspend the player(s) immediately from further play and report such player(s) to the Recreation Supervisor of Sports. Such player(s) must leave the facility immediately and shall remain suspended until the CRLA Board Representatives and Recreation Supervisor of Sports have considered their case.

2) No player(s) shall at any time refuse to abide by an official's decision, use obscene gestures or language, be guilty of an abusive verbal attack upon any player, official or spectator, or use unnecessary tactics including those against the body or person of an opposing player. The "f" word will result in an automatic ejection. Officials/Umpires are required to suspend such player(s), who must leave the facility, immediately from further play and report such player(s) to the Recreation Supervisor of Sports. If during tournament play, the player(s) is not eligible to compete in the balance of the tournament.

3) If a legally rostered player participates illegally on another team, the illegal player will be suspended for 2 games and must pay \$50 to be reinstated. If a team utilizes an illegal player, the game will be declared a forfeit and the team must pay the \$50 forfeit fee in order to continue league play.

4) An ejected player is ineligible for all CRLA sanctioned play for two games and he/she must pay CRLA a \$50.00 fine prior to playing again. The \$50.00 fine must be paid by 12:00 pm (noon) of the date the ejected player is eligible to rejoin the league. The \$50.00 fine will carry over to the next year if it has not been paid.

5) No player(s) shall possess alcohol, drugs or be under the influence of such. Softball: No player(s) shall smoke tobacco products on the field of play (within the fences or dugout). Officials/Umpires are required to suspend such a player(s) (in case of smoking at Softball Fields only after a verbal warning) immediately from further play and report player(s) to the Recreation Supervisor of Sports.

Penalties for the above infractions will be:

MINIMUM PENALTY: Suspension for two league games, probation for the remainder of the season.

MAXIMUM PENALTY: Suspension from all CRLA sponsored events for two years and probation for the following year at the discretion of the CRLA Board of Directors and Recreation Supervisor of Sports. Suspension from all Recreation Division Sponsored facilities and programs for two or more years is at the discretion of the Recreation Manager and/or the Parks & Recreation Director.